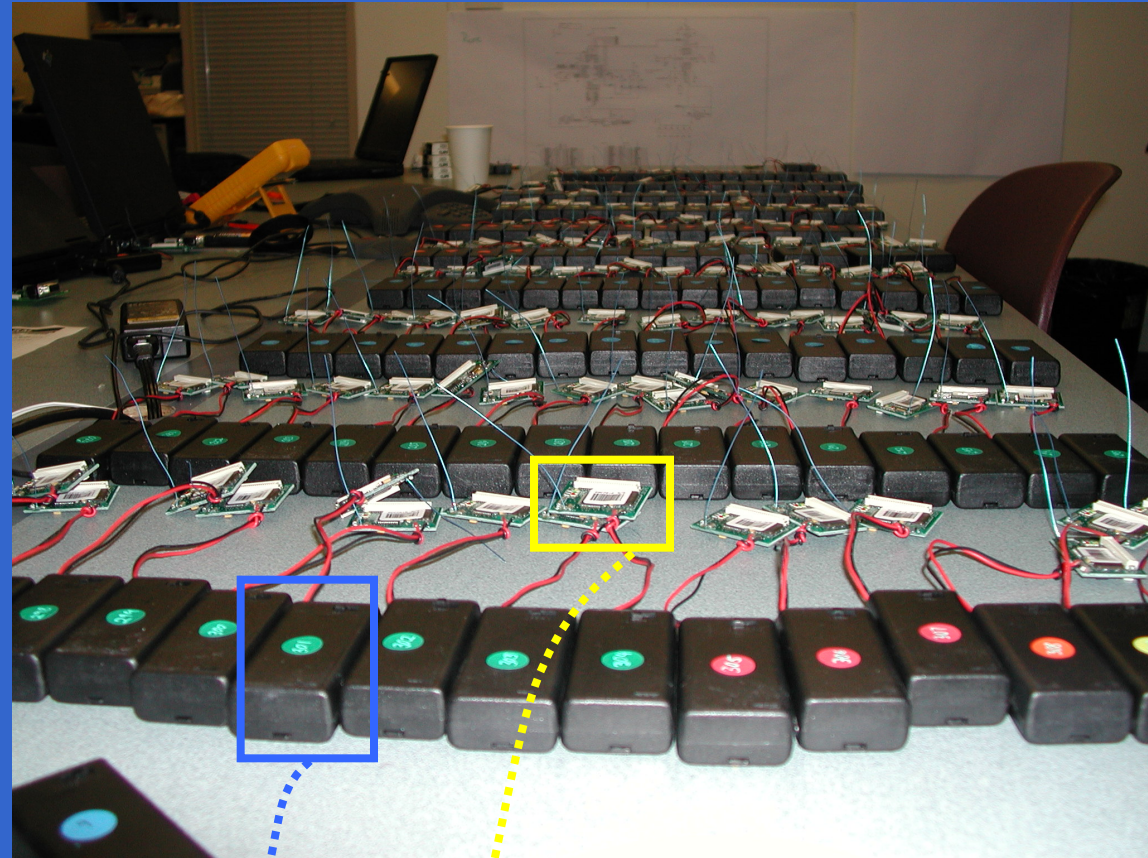# Querying Sensor Networks

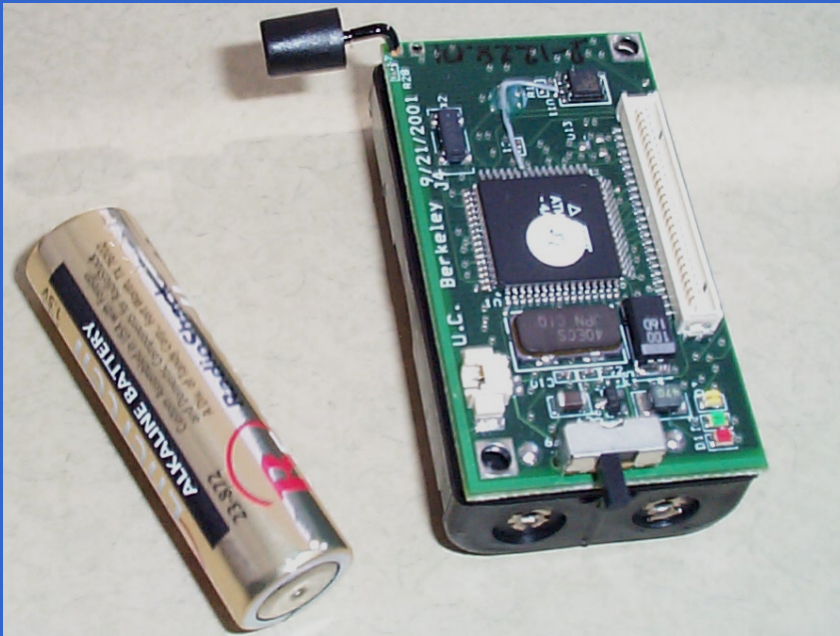Sam Madden

Sensor Networks

- Small computers with:
  - Radios
  - Sensing hardware
  - Batteries

- Remote deployments
  - Long lived
  - 10s, 100s, or 1000s

Battery Pack

Smart Sensor, aka "*Mote*"

Motes

Mica Mote

4Mhz, 8 bit Atmel RISC uProc

40 kbit Radio

4 K RAM, 128 K Program Flash, 512 K Data Flash

AA battery pack

Based on TinyOS*

*Hill, Szewczyk, Woo, Culler, & Pister. "Systems Architecture Directions for Networked Sensors." ASPLOS 2000.
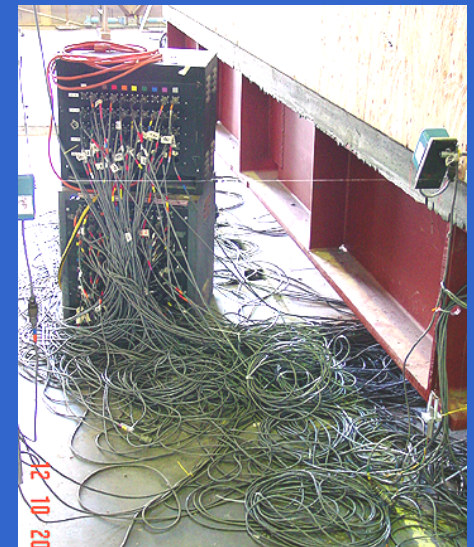http://webs.cs.berkeley.edu/tos

Sensor Net Sample Apps

Habitat Monitoring: Storm petrels on Great Duck Island, microclimates on James Reserve.

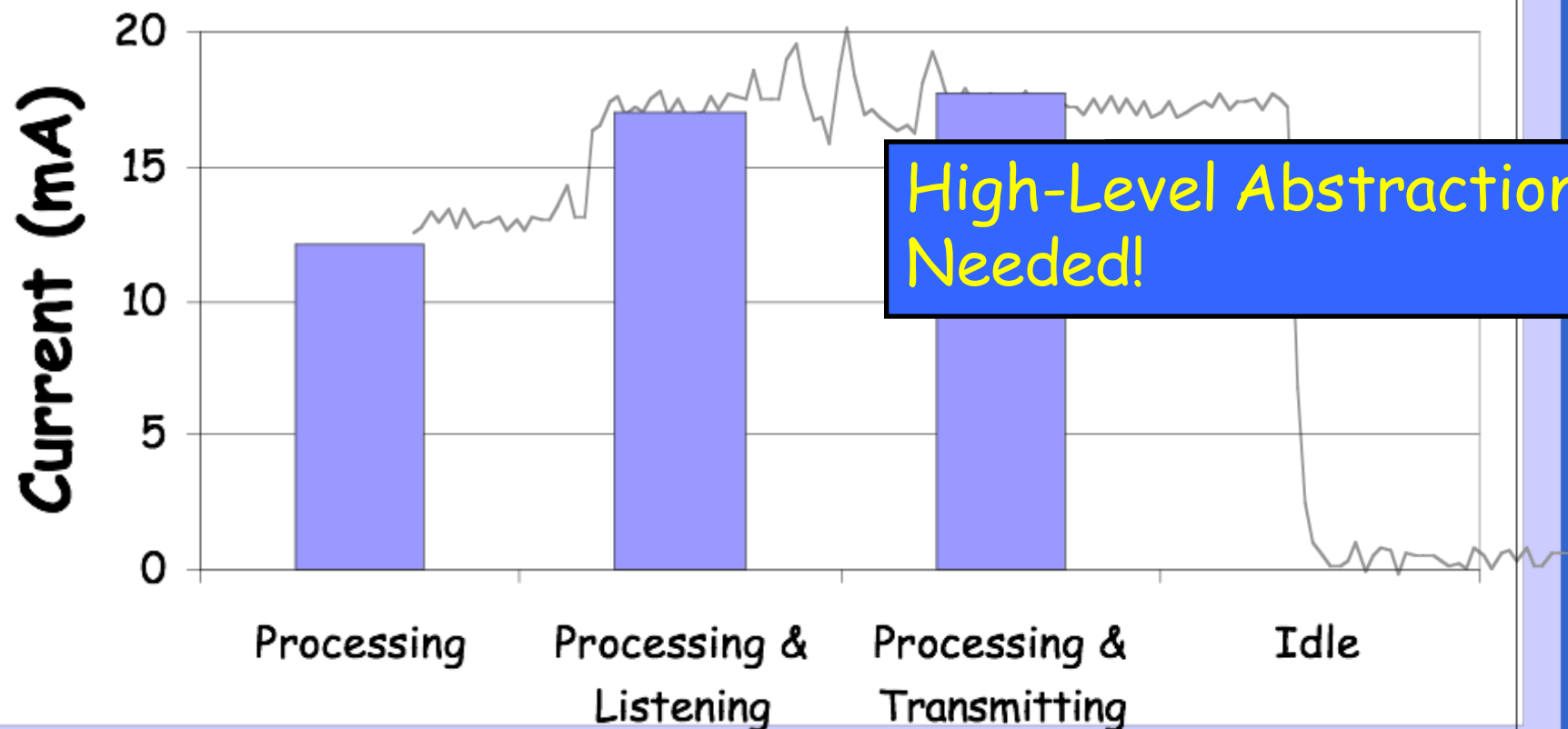Earthquake monitoring in shake-test sites.

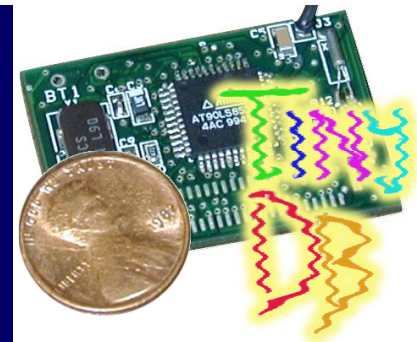Vehicle detection: sensors along a road, collect data about passing vehicles.

Traditional monitoring apparatus.

4

Programming Sensor Nets Is Hard

Current (mA) by Processing Phase

High-Level Abstraction Is Needed!

A Solution: Declarative Queries

- Users specify the data they want
  - Simple, SQL-like queries
  - Using predicates, not specific addresses
  - Same spirit as *Cougar* – Our system: TinyDB
- Challenge is to provide:
  - Expressive & easy-to-use interface
  - High-level operators
    » Well-defined interactions
    » "Transparent Optimizations" that many programmers would miss
      - Sensor-net specific techniques
  - Power efficient execution framework
- Question: do sensor networks change query processing? Yes!

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Overview

- TinyDB: Queries for Sensor Nets
- Processing Aggregate Queries (TAG)
- Taxonomy & Experiments
- Acquisitional Query Processing
- Other Research
- Future Directions
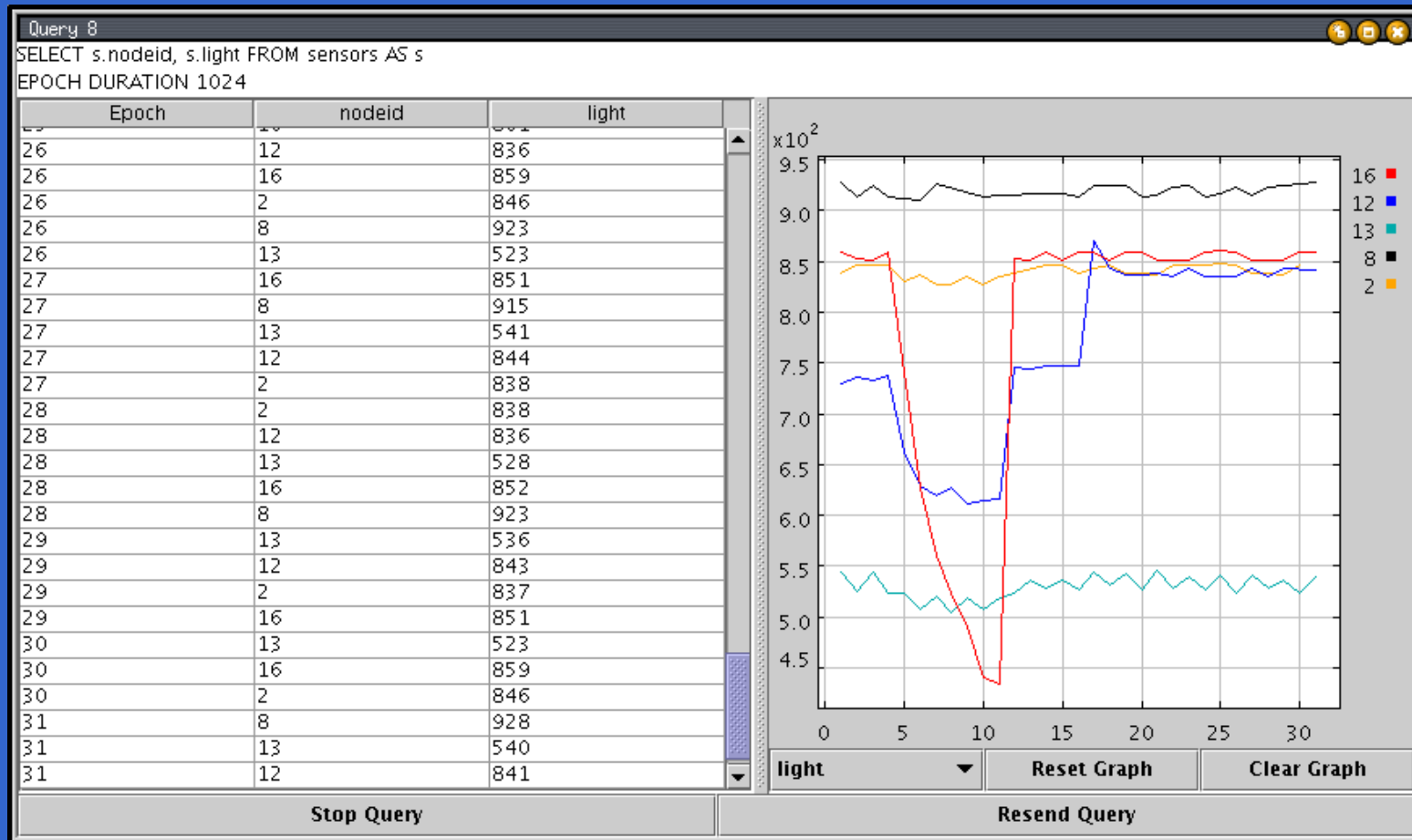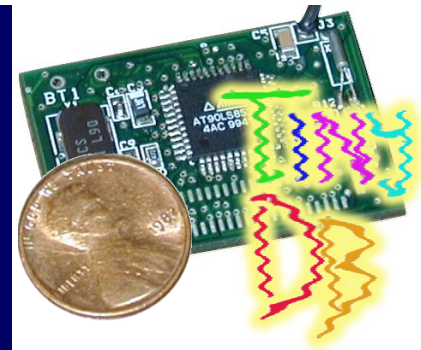
Overview

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TinyDB Demo

TinyDB Architecture

```
SELECT
AVG(temp)
WHERE
light > 400
```

Queries

Results

```
T:1, AVG: 225
T:2, AVG: 250
```

Multihop
Network

Query Processor

Schema:
- "Catalog" of commands & attributes

get (

getTempF

~10,000 Lines Embedded C Code

~5,000 Lines (PC-Side) Java

~3200 Bytes RAM (w/ 768 byte heap)

~58 kB compiled code

(3x larger than 2nd largest TinyOS Program)

() ...

Declarative Queries for Sensor Networks

"Find the sensors in bright nests."

1 Examples:

SELECT nodeid, nestNo, light
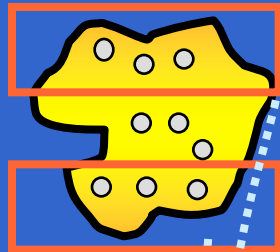FROM sensors
WHERE light > 400
EPOCH DURATION 1s

Sensors

Epoch	Nodeid	nestNo	Light
0	1	17	455
0	2	25	389
1	1	17	422
1	2	25	405

Aggregation Queries

2 SELECT AVG(sound)

FROM sensors

EPOCH DURATION 10s

"Count the number occupied nests in each loud region of the island."

3 SELECT region, CNT(occupied)
AVG(sound)

FROM sensors

GROUP BY region

HAVING AVG(sound) > 200

EPOCH DURATION 10s

Epoch	region	CNT(...)	AVG(...)
0	North	3	360
0	South	3	520
1	North	3	370
1	South	3	520

Regions w/ AVG(sound) > 200

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Tiny Aggregation (TAG)

- **In-network processing of aggregates**
  - Common data analysis operation
    - » *Aka* *gather* operation or *reduction* in || programming
  - Communication reducing
    - » Operator dependent benefit
  - Across nodes during same epoch

- **Exploit query semantics to improve efficiency!**

Madden, Franklin, Hellerstein, Hong. Tiny AGgregation (TAG), OSDI 2002.

Query Propagation Via Tree-Based Routing

- **Tree-based routing**
  - Used in:
    - » Query delivery
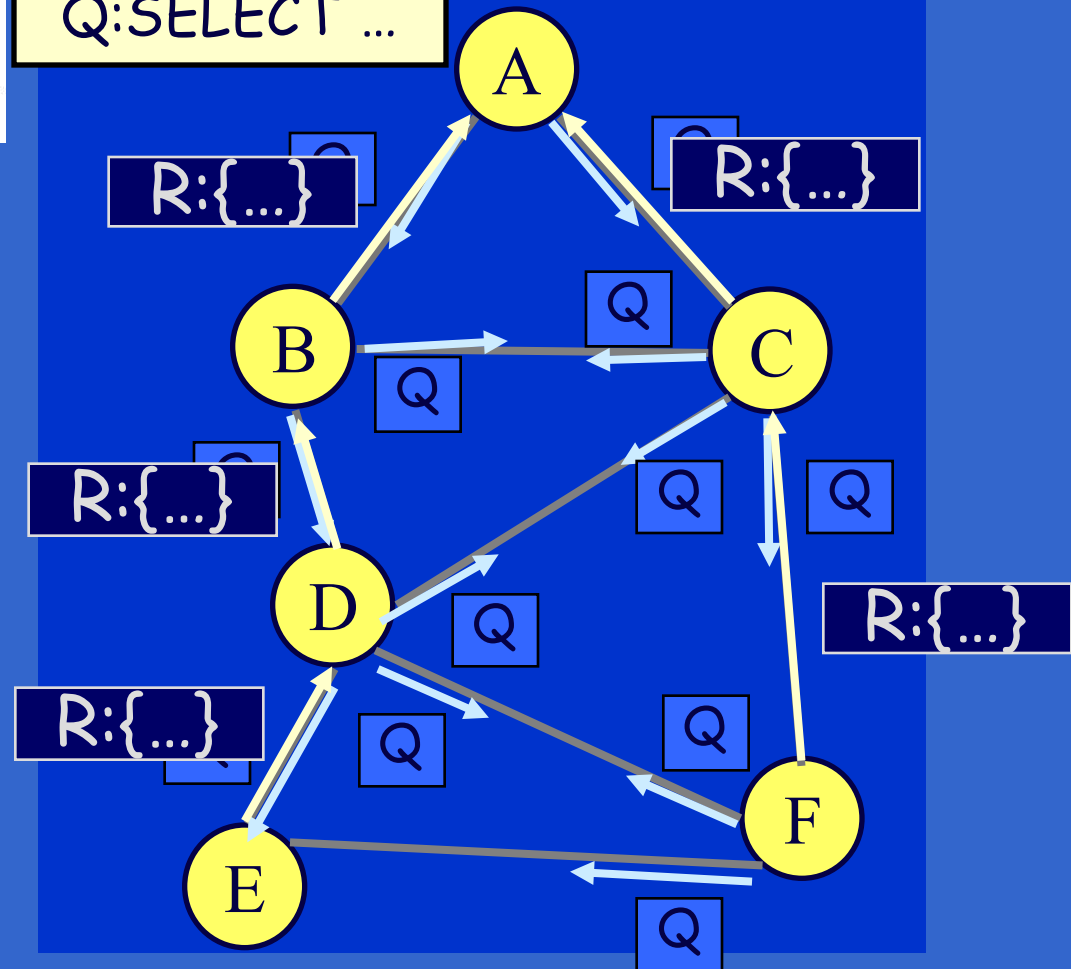   - » Data collection
  - Topology selection is important; e.g.
    - » Krishnamachari, DEBS 2002, Intanagonwiwat, ICDCS 2002, Heidemann, SOSP 2001
    - » LEACH/SPIN, Heinzelman et al. MOBICOM 99
    - » SIGMOD 2003
  - Continuous process
    - » Mitigates failures

Q:SELECT …

R:{…} R:{…}

R:{…} R:{…}

R:{…}

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Basic Aggregation

- In each epoch:
  - Each node samples local sensors once
  - Generates partial state record (PSR)
    - » local readings
    - » readings from children
  - Outputs PSR during assigned comm. interval

- At end of epoch, PSR for whole network output at root
- New result on each successive epoch
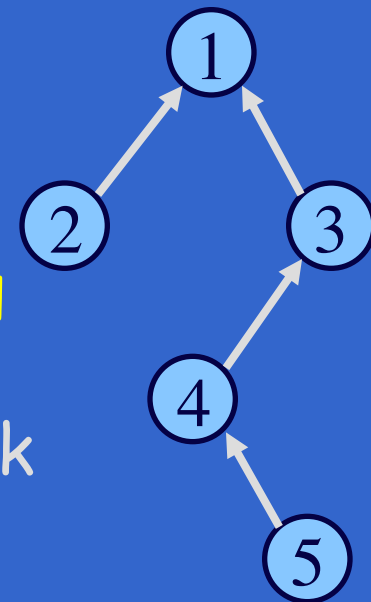
- Extras:
  - Predicate-based partitioning via GROUP BY

Illustration: Aggregation

SELECT COUNT(*)
FROM sensors

17

Illustration: Aggregation

SELECT COUNT(*)
FROM sensors

Sensor #

Interval 3

18

Illustration: Aggregation

SELECT COUNT(*)
FROM sensors

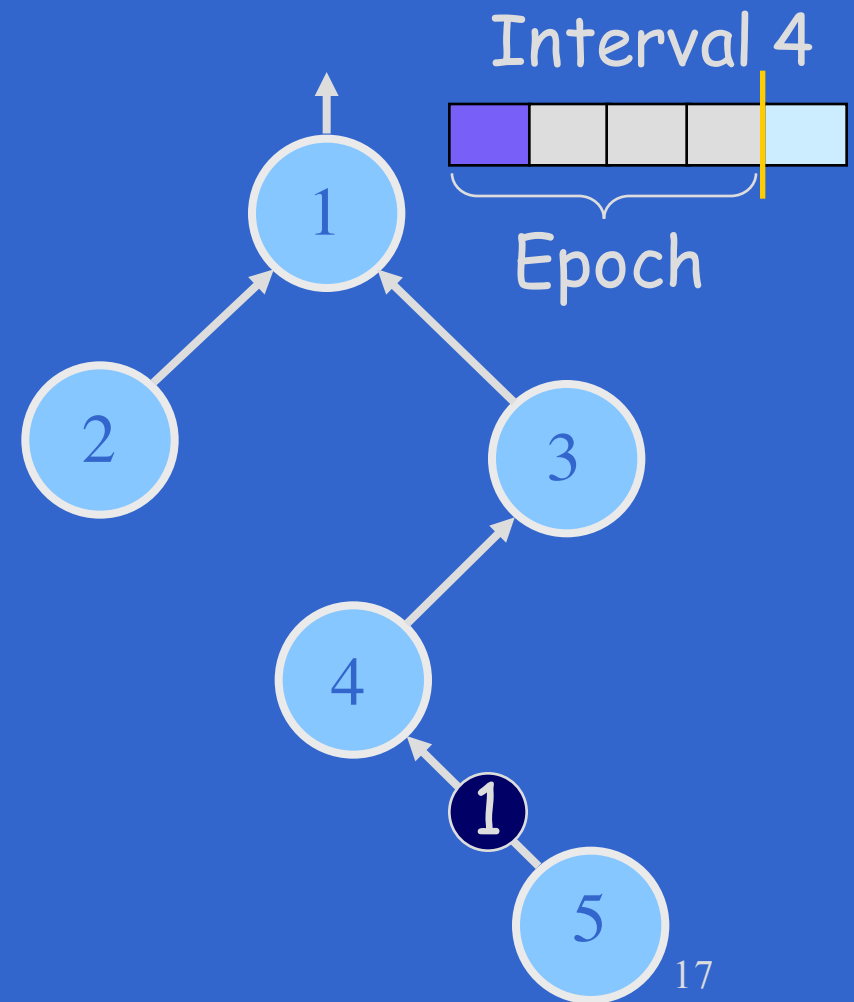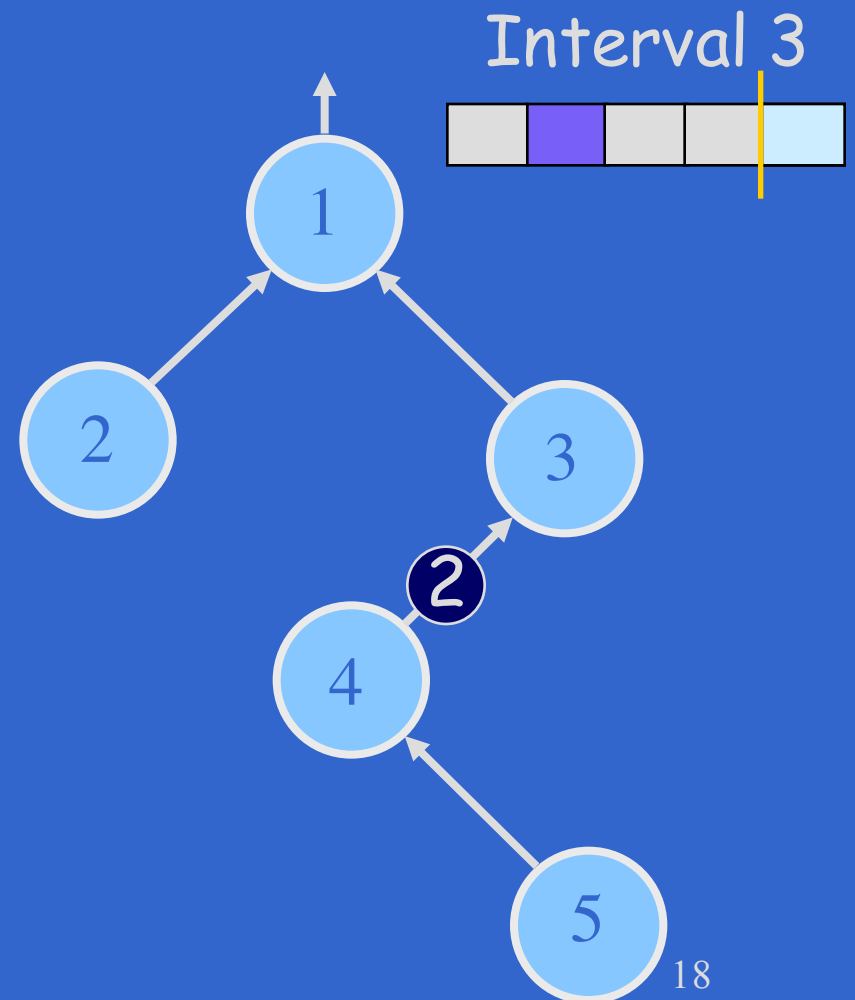# Illustration: Aggregation

SELECT COUNT(*)
FROM sensors

Sensor #

Interval #

Interval 1

20

Illustration: Aggregation

SELECT COUNT(*)
FROM sensors

Sensor #

Interval #
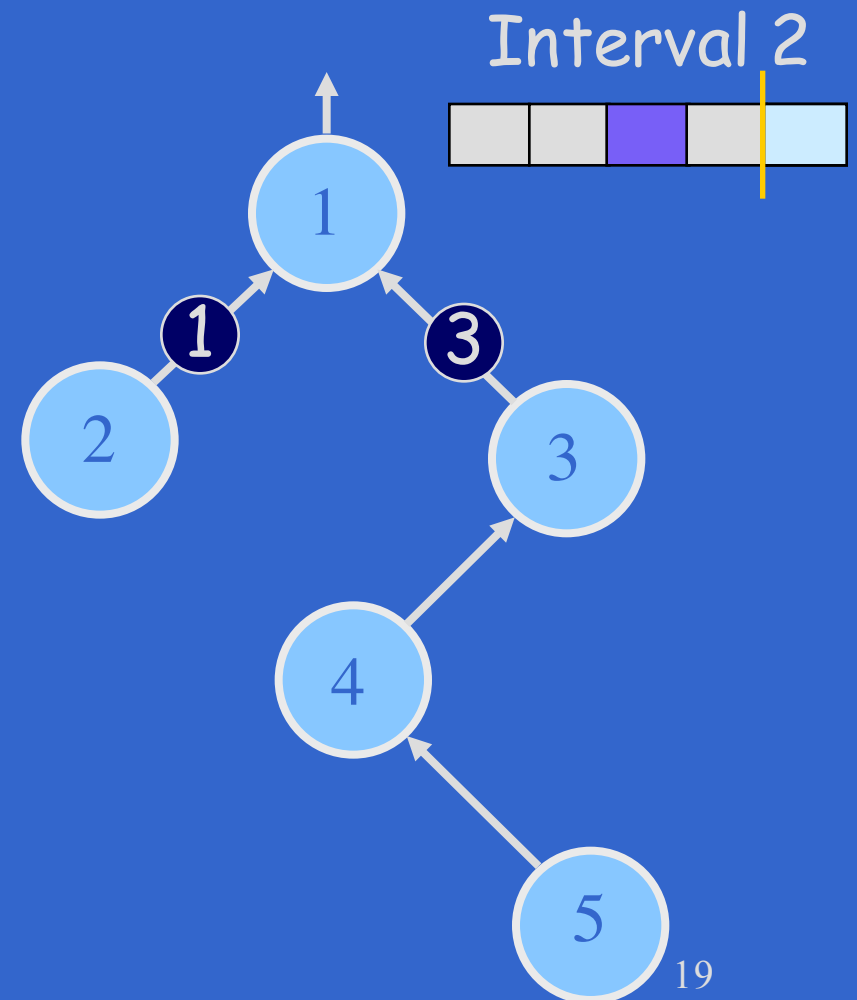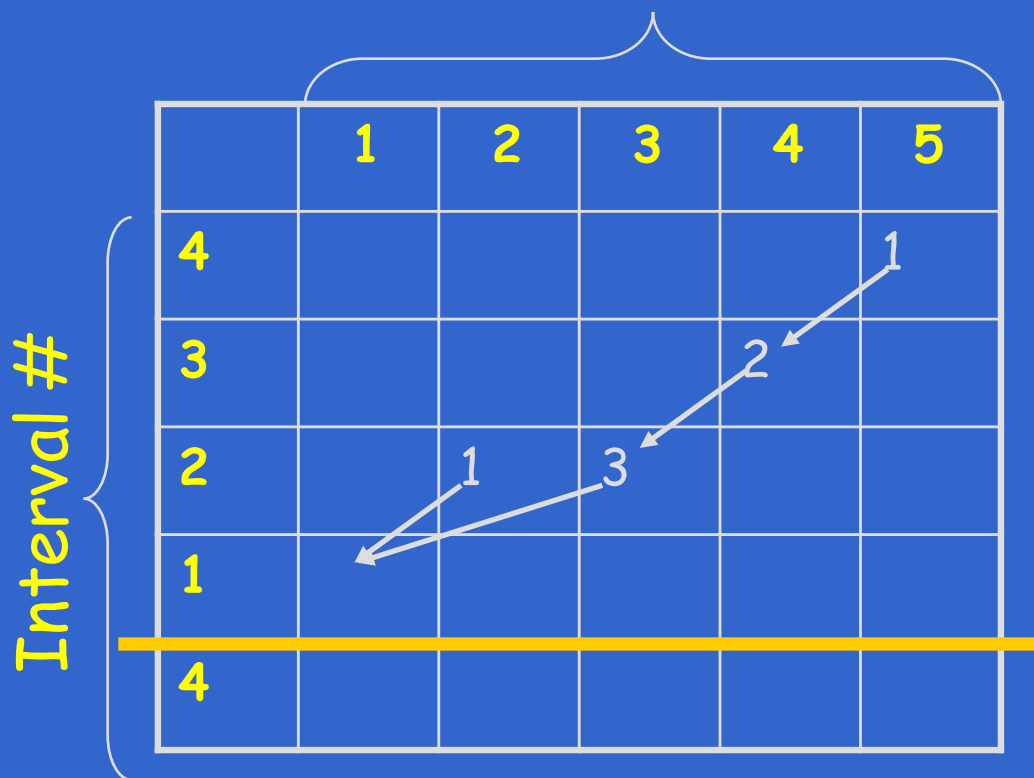
Interval 4

Interval Assignment: An Approach

4 intervals / epoch

Interval # = Level

Level = 1

- **CSMA for collision avoidance**

- **Time intervals for power conservation**

- **Many variations(**e.g. Yao & Gehrke, CIDR 2003**)**

- **Time Sync (**e.g. Elson & Estrin OSDI 2002**)**

SELECT COUNT(*)...

1

3

4

Comm Interval

5	4	3	2	1	5
zzz	zzz	zzz	L	T	zzz

Epoch

zzz	zzz	L	T	zzz	zzz

zzz	L	T	zzz	zzz	zzz

L	T	zzz	zzz	zzz	L

Pipelining: Increase throughput by delaying result arrival until a later epoch

Madden, Szewczyk, Franklin, Culler. Supporting Aggregate Queries Over Ad-Hoc Wireless Sensor Networks. WMCSA 2002.

Aggregation Framework

- As in extensible databases, we support any aggregation function conforming to:

  $Agg_n = \{f_{init}, f_{merge}, f_{evaluate}\}$

  $F_{init} \{a_0\} \rightarrow <a_0>$ Partial State Record (PSR)

  $F_{merge} \{<a_1>, <a_2>\} \rightarrow <a_{12}>$

  $F_{evaluate} \{<a_1>\} \rightarrow$ **aggregate value**

Example: Average

$AVG_{init} \{v\} \rightarrow <v, 1>$

$AVG_{merge} \{<S_1, C_1>, <S_2, C_2>\} \rightarrow < S_1 + S_2 , C_1 + C_2>$

$AVG_{evaluate} \{<S, C>\} \rightarrow S/C$

Restriction: Merge associative, commutative

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Types of Aggregates

- SQL supports MIN, MAX, SUM, COUNT, AVERAGE

- Any function over a set *can* be computed via TAG

- In network benefit for many operations
  - E.g. Standard deviation, top/bottom N, spatial union/intersection, histograms, etc.
  - Compactness of PSR

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Simulation Environment

- Evaluated TAG via simulation

- Coarse grained event based simulator
  - Sensors arranged on a grid
  - Two communication models
    » Lossless: All neighbors hear all messages
    » Lossy: Messages lost with probability that increases with distance

- Communication (message counts) as performance metric

Taxonomy of Aggregates

- TAG insight: classify aggregates according to various functional properties
  - Yields a general set of optimizations that can automatically be applied

Properties
Partial State
Monotonicity
Exemplary vs. Summary
Duplicate Sensitivity

Drives an API!

Partial State

- Growth of PSR vs. number of aggregated values (n)
  - Algebraic: $|PSR| = 1$ (e.g. MIN)
  - Distributive: $|PSR| = c$ (e.g. AVG)
  - Holistic: $|PSR| = n$ (e.g. MEDIAN)
  - Unique: $|PSR| = d$ (e.g. COUNT DISTINCT)
    - $d = \#$ of distinct values
  - Content Sensitive: $|PSR| < n$ (e.g. HISTOGRAM)

"Data Cube", Gray et. al

Property	Examples	Affects
Partial State	MEDIAN : unbounded, MAX : 1 record	Effectiveness of TAG

Benefit of In-Network Processing

Simulation Results

2500 Nodes

50x50 Grid

Depth = ~10

Neighbors = ~20

Uniform Dist.

Total Bytes Xmitted vs. Aggregation Function

- **Aggregate & depth dependent benefit!**

Holistic

Unique

Distributive

Algebraic

EXTERNAL   MAX   AVERAGE   DISTINCT   MEDIAN

Aggregation Function

Total Bytes Xmitted

Monotonicity & Exemplary vs. Summary

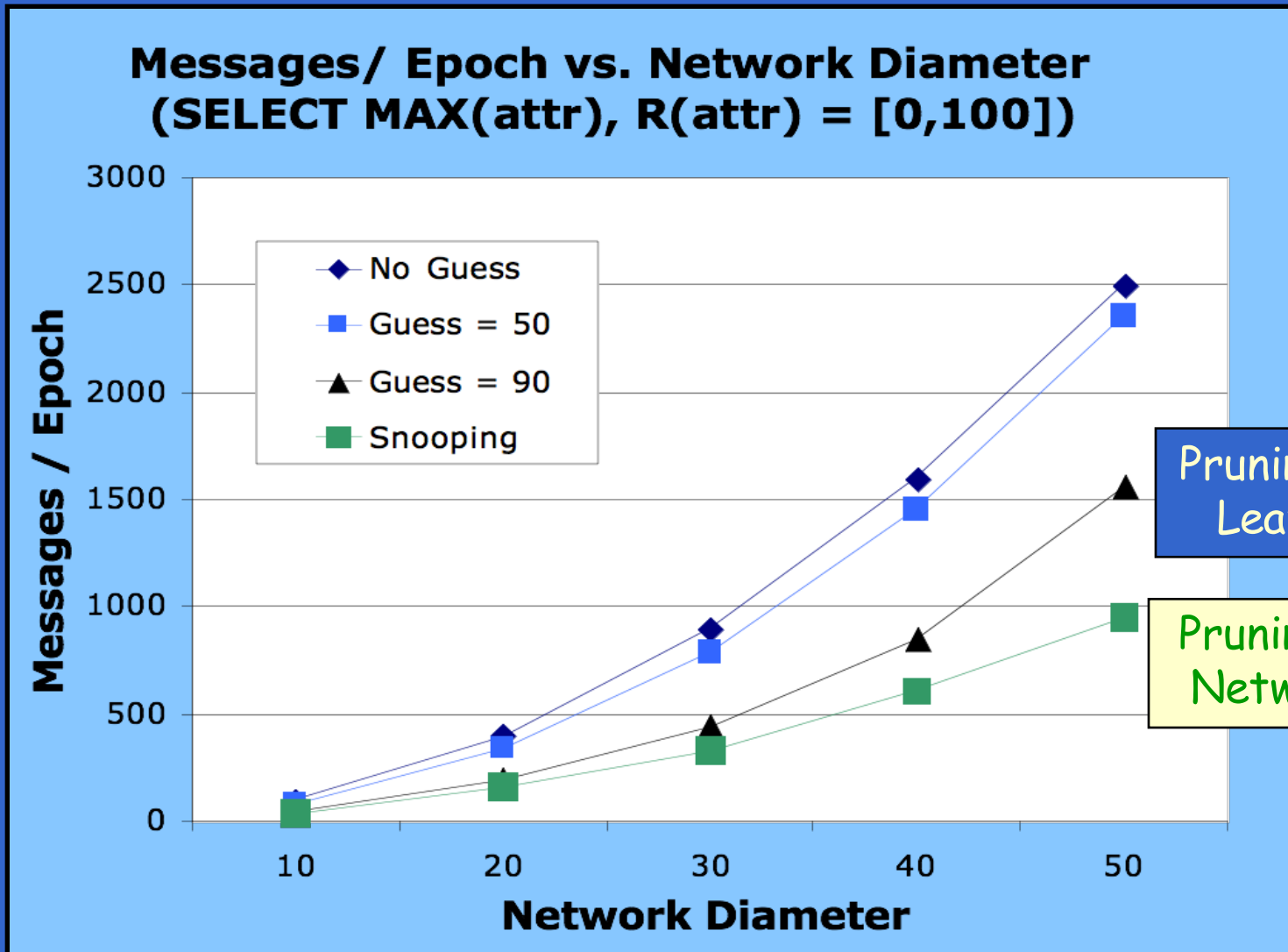| Property	Examples	Affects
Partial State	MEDIAN : unbounded, MAX : 1 record	Effectiveness of TAG
Monotonicity	COUNT : monotonic AVG : non-monotonic	Hypothesis Testing, Snooping
Exemplary vs. Summary	MAX : exemplary COUNT: summary	Applicability of Sampling, Effect of Loss

Channel Sharing ("Snooping")

- Insight: Shared channel can reduce communication

- Suppress messages that won't affect aggregate
  - E.g., MAX
  - Applies to all exemplary, monotonic aggregates

- Only snoop in listen/transmit slots
  - Future work: explore snooping/listening tradeoffs

Hypothesis Testing

- Insight: Guess from root can be used for suppression
  - E.g. 'MIN < 50'
  - Works for monotonic & exemplary aggregates
    - Also summary, if imprecision allowed

- How is hypothesis computed?
  - Blind or statistically informed guess
  - Observation over network subset

Experiment: Snooping vs. Hypothesis Testing

Messages/ Epoch vs. Network Diameter
(SELECT MAX(attr), R(attr) = [0,100])

- No Guess
- Guess = 50
- Guess = 90
- Snooping

Messages / Epoch

Network Diameter

- Uniform Value Distribution
- Dense Packing
- Ideal Communication

Pruning at Leaves

Pruning in Network

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Duplicate Sensitivity

Property	Examples	Affects
Partial State	MEDIAN : unbounded, MAX : 1 record	Effectiveness of TAG
Monotonicity	COUNT : monotonic AVG : non-monotonic	Hypothesis Testing, Snooping
Exemplary vs. Summary	MAX : exemplary COUNT: summary	Applicability of Sampling, Effect of Loss
Duplicate Sensitivity	MIN : dup. insensitive, AVG : dup. sensitive	Routing Redundancy

Use Multiple Parents

- Use graph structure
  - Increase delivery probability with no communication overhead
- For duplicate insensitive aggregates, or
- Aggs expressible as sum of parts
  - Send (part of) aggregate to all parents
    » In just one message, via multicast
  - Assuming independence, decreases variance

SELECT COUNT(*)

P(link xmit successful) = p

P(success from A->R) = p^2

E(cnt) = $c * p^2$

Var(cnt) = $c^2 * p^2 * (1 - p^2)$
$\equiv$ V

of parents = n

E(cnt) = $n * (c/n * p^2)$

Var(cnt) = $n * (c/n)^2 * p^2 * (1 - p^2)$ = V/n

R

B   C

c/n   c/n

A

n = 2

Multiple Parents Results

- Be
  pre
  ex
- Los
  ind
- Ins
  da
  link

No Splitting

With Splitting

Critical Link!

...tting

Splitting

No Splitting

6 parents per

36

Taxonomy Related Insights

- Communication Reducing
  - In-network Aggregation (Partial State)
  - Hypothesis Testing (Exemplary & Monotonic)
  - Snooping (Exemplary & Monotonic)
  - Sampling

- Quality Increasing
  - Multiple Parents (Duplicate Insensitive)
  - Child Cache

TAG Contributions

- Simple but powerful data collection language
  - Vehicle tracking:

    SELECT ONEMAX(mag,nodeid)
    EPOCH DURATION 50ms

- Distributed algorithm for in-network aggregation
  - Communication Reducing
  - Power Aware
    » Integration of sleeping, computation
  - Predicate-based grouping

- Taxonomy driven API
  - Enables transparent application of techniques to
    » Improve quality (parent splitting)
    » Reduce communication (snooping, hypo. testing)

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Acquisitional Query Processing (ACQP)

- Closed world assumption does not hold
  - Could generate an infinite number of samples

- An acquisitional query processor controls
  - when,
  - where,
  - and with what frequency data is collected!
- Versus traditional systems where data is provided *a priori*

Madden, Franklin, Hellerstein, and Hong. *The Design of An Acquisitional Query Processor.* SIGMOD, 2003 (to appear).
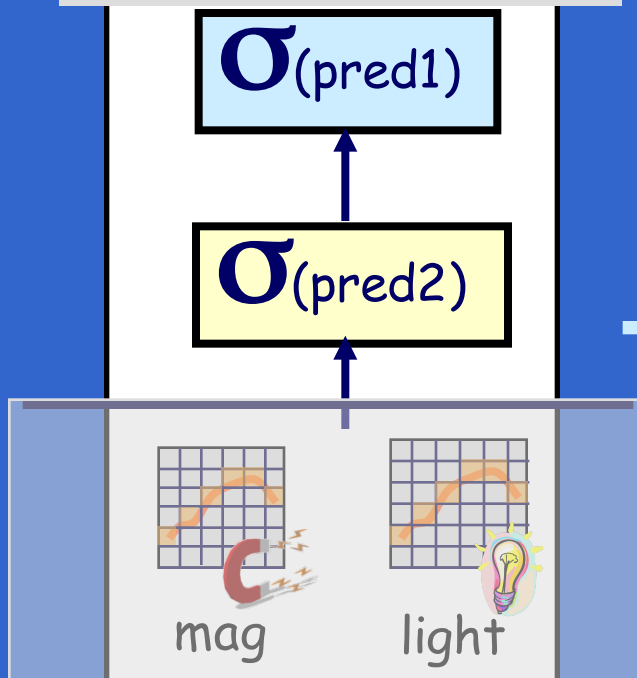
40

ACQP: What's Different?

- How should the query be processed?
  - Sampling as a first class operation
  - Event – join duality
- How does the user control acquisition?
  - Rates or lifetimes
  - Event-based triggers
- Which nodes have relevant data?
  - Index-like data structures
- Which samples should be transmitted?
  - Prioritization, summary, and rate control

Operator Ordering: Interleave Sampling + Selection

SELECT light, mag
FROM sensors
WHERE pred1(mag)
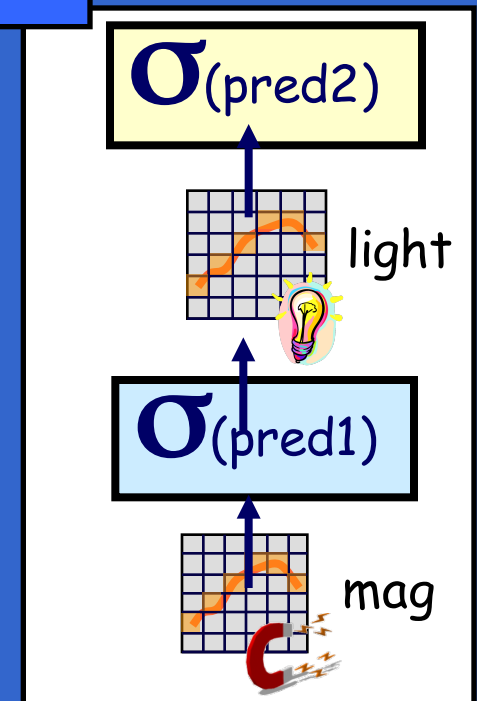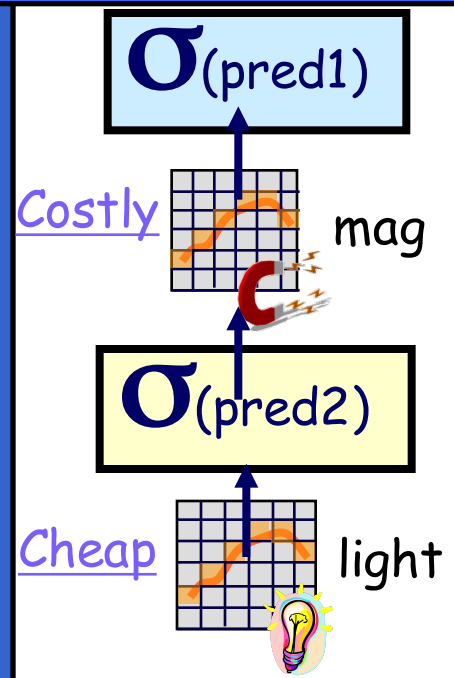AND pred2(light)
EPOCH DURATION 1s

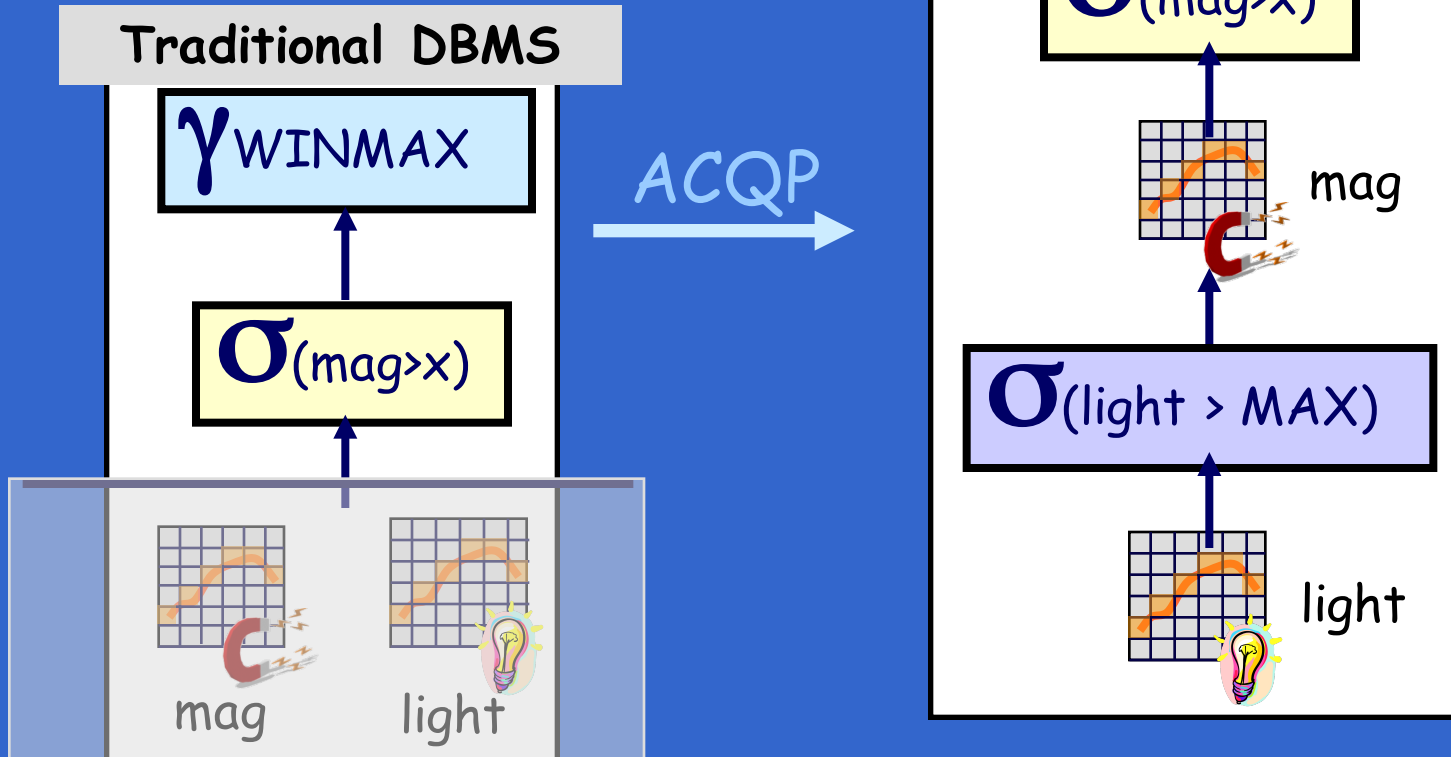At 1 sample / sec, total power savings could be as much as 3.5mW → Comparable to processor!

Correct ordering
(unless pred1 is *very* selective and pred2 is not):

Exemplary Aggregate Pushdown

SELECT WINMAX(light,8s,8s)
FROM sensors
WHERE mag > x
EPOCH DURATION 1s

Traditional DBMS

γWINMAX

σ(mag>x)

mag   light

ACQP →

γWINMAX

σ(mag>x)

mag

σ(light > MAX)

light

• Novel, general pushdown technique

• Mag sampling is the most expensive operation!

Lifetime Queries

- Lifetime vs. sample rate
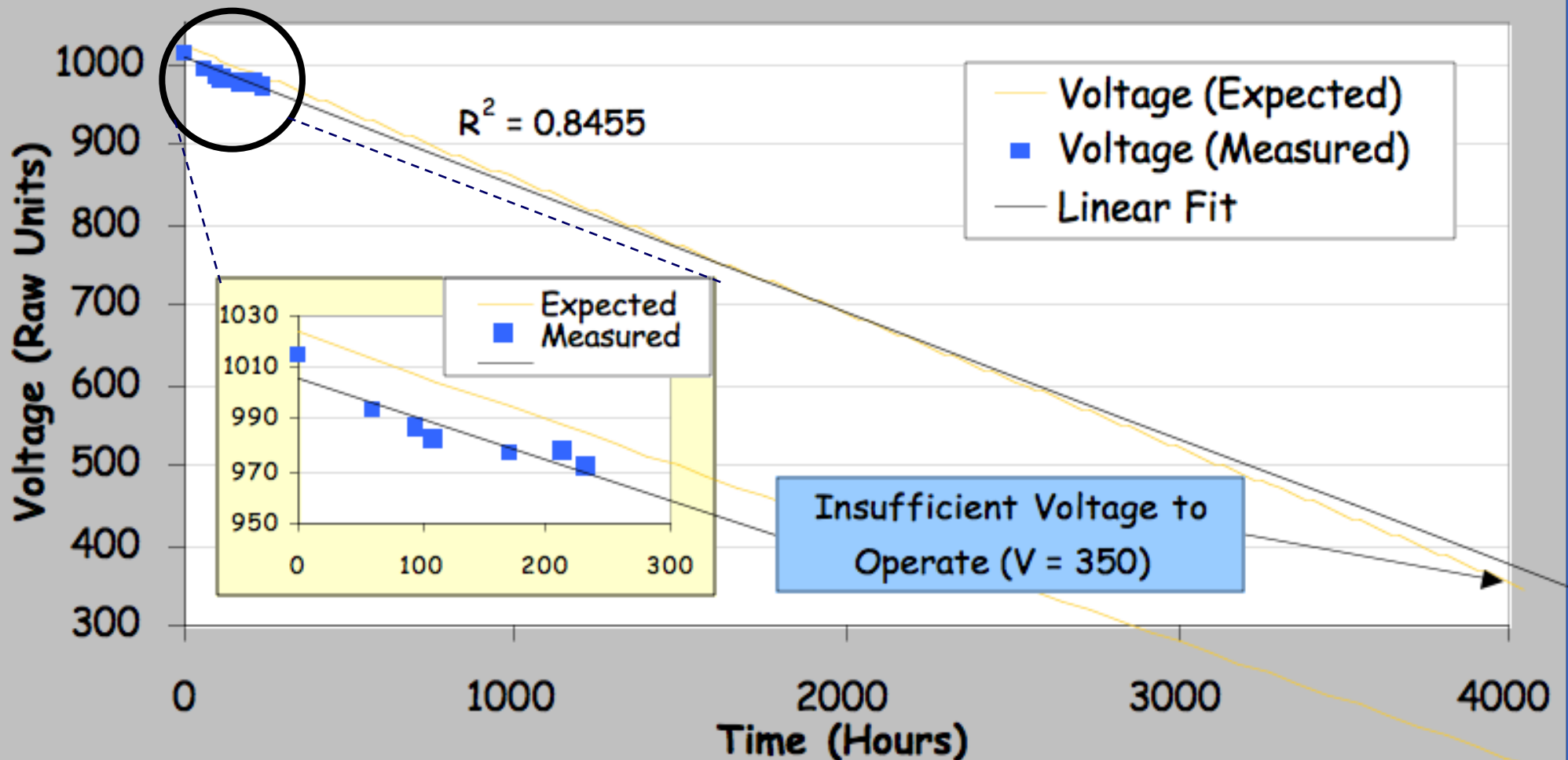
  SELECT …
  EPOCH DURATION 10 s

  SELECT …
  LIFETIME 30 days

- Extra: Allow a MAX SAMPLE PERIOD
  - Discard some samples
  - Sampling cheaper than transmitting

(Single Node) Lifetime Prediction

Voltage vs. Time, Measured Vs. Expected

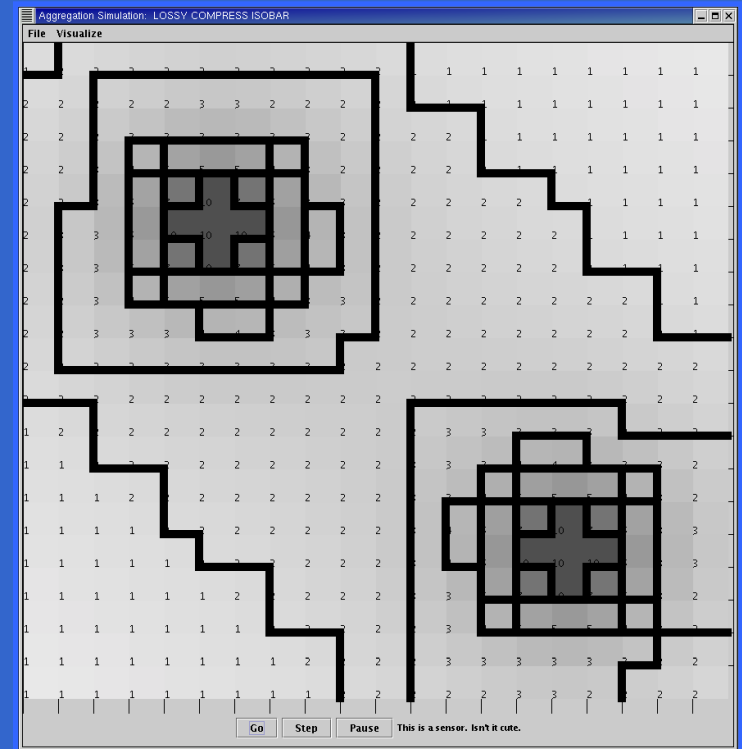Lifetime Goal = 24 Weeks (4032 Hours. 15 s / sample)

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Sensor Network Challenge Problems

- ## Temporal aggregates

- ## Sophisticated, sensor network specific aggregates
  - Isobar Finding
  - Vehicle Tracking
  - Lossy compression
    » Wavelets

"Isobar Finding"

Hellerstein, Hong, Madden, and Stanek. *Beyond Average.* IPSN 2003 (to appear)
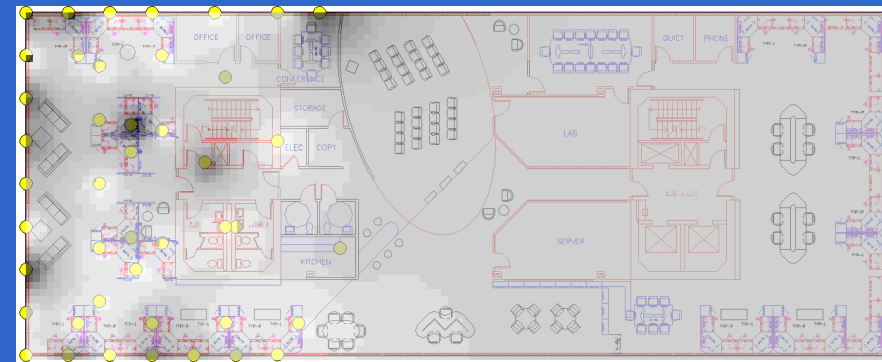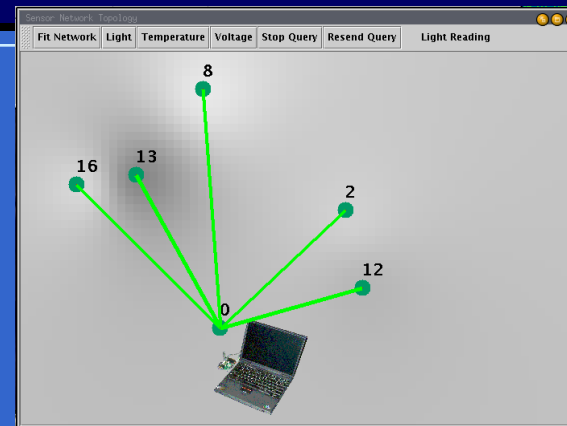
Additional Research

- Sensors, TinyDB, TinyOS
  - This Talk:
    - » *TAG* (OSDI 2002)
    - » *ACQP* (SIGMOD 2003)
    - » WMCSA 2002
    - » IPSN 2003

  - TOSSIM. Levis, Lee, Woo, Madden, & Culler. (In submission)

  - TinyOS contributions: memory allocator, catalog, network reprogramming, OS support, releases, TinyDB

Other Research (Cont)

- **Stream Query Processing**
  - CACQ (**SIGMOD 2002**)
    - » Madden, Shah, Hellerstein, & Raman

  - Fjords (**ICDE 2002**)
    - » Madden & Franklin

  - Java Experiences Paper (**SIGMOD Record, December 2001**)
    - » Shah, Madden, Franklin, and Hellerstein

  - Telegraph Project, FFF & ACM1 Demos
    - » Telegraph Team

TinyDB Deployments

- **Initial efforts:**
  - Network monitoring
  - Vehicle tracking

- **Ongoing deployments:**
  - Environmental monitoring
  - Generic Sensor Kit
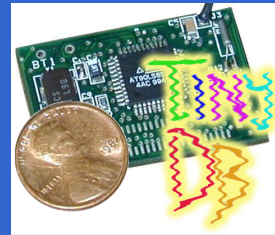 - Building Monitoring
  - Golden Gate Bridge

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TinyDB Future Directions

- Expressing lossiness
  - No longer a closed world!
- Additional Operations
  - Joins
  - Signal Processing
- Integration with Streaming DBMS
  - In-network vs. external operations
- Heterogeneous Nodes and Operators
- Real Deployments

Contributions & Summary

- Declarative Queries via TinyDB
  - Simple, data-centric programming abstraction
  - Known to work for monitoring, tracking, mapping
- Sensor network contributions
  - Network as a single queryable entity
  - Power-aware, in-network query processing
  - Taxonomy: Extensible aggregate optimizations
- Query processing contributions
  - Acquisitional Query Processing
  - Framework for new issues in *acquisitional systems*, e.g.:
    - » Sampling as an operator
    - » Languages, indices, approximations to control

  when, where, and what data is acquired + processed by the system

http://telegraph.cs.berkeley.edu/tinydb

Questions?